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|  | Year 3 | Year 4 | Year 5 |
| **Autumn** | Play and perform in ensemble contexts, using their voices and playing musical instruments with some accuracy.  Pitch: So and Mi, Songs, Recorders,  Reinforce with Kodaly hand signs.  Listen and recall sounds using aural memory and understand some musical notations.  Rhythm: Ta, Ti-Ti.  Understand some musical notations.  Theory: Treble Clef, Stave, Notes on lines. Bars and bar lines. Time signature :Common time.  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: reinforce rhythm and pitch.  Understand and listen to live and recorded music drawn from different composers and musicians.  Composer Hotspot | Play and perform in ensemble contexts, using their voices and playing musical instruments with some accuracy, fluency, control and expression.  Pitch: Recap on Do, re, me, so, la songs.  Recorders, Recap using the Kodaly hand signs.  Listen with attention to detail and recall sounds using aural memory and understand some musical notations including rests.  Rhythm: Ta, Ta rest, Ti-ti, two recap  Use and understand some musical notations and begin to read notes on a stave. Begin to understand timing within music.  Theory: Recap Treble Clef,Stave, Notes on lines and spaces, Common time signatures, Double bars, repeat signs and first and second time bars.  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: reinforce rhythm and pitch.  Understand a range of live and recorded music drawn from different traditions and from great composers and musicians.  Composer Hotspot | Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression.  Pitch: Recap, Pentatonic scale starting La, do, re, mi, so. Reinforce with Kodaly hand signs. Developing inner voice.  Listen with attention to detail and recall sounds with increasing aural memory. Use and understand staff and other musical notations.  Rhythm: Recap all rhythms known so far.  Use and understand musical notations. Understand timing within music and reading notes on a stave. Begin to understand musical terminology.  Theory: Recap Treble Clef,Stave, Notes on lines and spaces, Common time signatures, Double bars, repeat signs and first and second time bars, forte, piano and the dot.  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: reinforce rhythm and pitch.  Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians.  Composer Hotspot |
| **Spring** | Play and perform in ensemble contexts, using their voices and playing musical instruments with some accuracy.  Pitch: So Mi and La songs, Recorders  Reinforce with Kodaly hand signs.  Listen and recall sounds using aural memory and understand some musical notations.  Rhythm: Ta, Ta rest, Ti-Ti.  Understand some musical notations.  Theory: Treble clef spaces, Double Bars Repeat signs.  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games:To reinforce rhythm and pitch  Understand and listen to live and recorded music drawn from different composers and musicians.  Composer Hotspot | Play and perform in ensemble contexts, using their voices and playing musical instruments with some accuracy, fluency, control and expression.  Pitch: Pentatonic scale. Recorders,  Reinforce with Kodaly hand signs.  Listen with attention to detail and recall sounds using aural memory and understand some musical notations including rests.  Rhythms: Introduce Ti-ki-ti-ki  Use and understand some musical notations and begin to read notes on a stave. Begin to understand timing within music.  Theory: Introduce Forte, Piano.  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: reinforce rhythm and pitch.  Understand a range of live and recorded music drawn from different traditions and from great composers and musicians.  Compose Hotspot | Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression.  Pitch: Do both pentatonic scales  do, re, mi, so, la and, la, do, re, mi, so.  Rein force with Kodaly hand signs.  Listen with attention to detail and recall sounds with increasing aural memory. Use and understand staff and other musical notations.  Rhythm: Introduce ti-ti-ki and ti-ki-ti.  Use and understand musical notations. Understand timing within music and reading notes on a stave. Begin to understand musical terminology.  Theory: Introduce Fortissimo and Pianissimo.  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: reinforce rhythm and pitch.  Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians.  Composer Hotspot  # |
| **Summer** | Play and perform in ensemble contexts, using their voices and playing musical instruments with some accuracy.  Pitch:MI, Re, Do songs, Recorders  Reinforce with Kodaly hand signs  (Do, re, me, so, la)  Listen and recall sounds using aural memory and understand some musical notations.  Rhythm: Ta, Ta rest, Ti-ti, Two-o  Understand some musical notations.  Theory: first and second time bars  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: to reinforce Rhythm and pitch.  Understand and listen to live and recorded music drawn from different composers and musicians.  Composer hotspot | Play and perform in ensemble contexts, using their voices and playing musical instruments with some accuracy, fluency, control and expression.  Pitch: Pentatonic scale starting La, do, re, mi, so. Reinforce with Kodaly hand signs. Developing inner voice.  Listen with attention to detail and recall sounds using aural memory and understand some musical notations including rests.  Rhythm: Introduce the-e-e  Use and understand some musical notations and begin to read notes on a stave. Begin to understand timing within music.  Theory: the dot! what does it do?  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: reinforce rhythm and pitch.  Understand a range of live and recorded music drawn from different traditions and from great composers and musicians.  Composer Hotspot | Play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression.  Pitch: More work on pentatonic scales  do, re, mi, so, la and la, do, re, mi, so.  Rein force with Kodaly hand signs.  Listen with attention to detail and recall sounds with increasing aural memory. Use and understand staff and other musical notations.  Rhythm: Introduce Ta-e-ti and Ti-ta-e.  Use and understand musical notations. Understand timing within music and reading notes on a stave. Begin to understand musical terminology.  Theory: Adagio and Allegro  Listen and recall sounds using aural memory and keep in time with music using their voice.  Musical Games: reinforce rhythm and pitch.  Appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians.  Composer Hotspot |